

Criteria for Evaluating Apps

Test drive every new app before introducing to students!

- Co\$t (But all free apps are not created equal!)
- Pop-up ads
- In-app purchases
- Limited content in “lite” versions
- Bells and whistles vs. content (Math Ninja)
- Accuracy! (letter sounds, math facts, skills apps)
- Audio quality (be aware of accents and dialects)
- Intuitive to use
- Adjustable settings for differentiation
- Does it encourage random guessing?